Master of Landscape Architecture Advising Sheet

Name:_____ ID #:_____

Degree Requirements—90 Hours

Core Requirements	Hours	Semester
DESIGN		
LDAR 5502 Design Studio 1	3	_____
LDAR 5502 Design Studio 2	6	_____
LDAR 5503 Design Studio 3	6	_____
LDAR 5504 Vertical Design Studio 4	3	_____
LDAR 6605 Vertical Design Studio 5	3	_____
LDAR 6706 Immersive Design Studio 6	4	_____
LDAR 6707 Immersive Design Studio 6 (travel)	2	_____
LDAR 6607 Vertical Design Studio 7	3	_____
LDAR 6608 Vertical Design Studio 8	3	_____
LDAR 6951 Thesis (in lieu of studios 7&8)		
HISTORY & THEORY		
LDAR 5521 History of Landscape Architecture	3	_____
LDAR 6620 LA Theory & Criticism	3	_____
LDAR 6740 Immersive Advanced History & Theory‡	3	_____
LDAR 6949 Research Methods	3	_____
SITE WORKS		
LDAR 5532 Landform Manipulation	3	_____
LDAR 5572 Ecology for Landscape Architects	3	_____
LDAR 6631 LA Construction Materials & Methods	3	_____
LDAR 6670 Plants in Design	3	_____
MEDIA		
LDAR 5510 Graphic Media in Landscape Architecture	3	_____
LDAR 6641 LA Computer Applications	3	_____
LDAR 6645 Immersive Advanced Media & Tech‡	3	_____
CRITICAL PRACTICE		
LDAR 6630 Site Society and Environment	3	_____
LDAR 6650 Immersive Professional Practice	3	_____

Elective Requirements

LDAR Electives*	Hours	Semester
_____ LDAR Elective	3	_____
_____ LDAR Elective	3	_____
_____ LDAR Elective	3	_____
_____ LDAR Elective	3	_____
Open Electives		
_____ Open Elective	3	_____
_____ Open Elective	3	_____
_____ Open Elective	3	_____

MLA Grading/Course Policies

1. Students are required to receive a minimum course grade of C- in all non-studio courses for credit toward the MLA degree. A student who receives a grade of D or F in a required MLA course must retake the course.

2. Students are required to receive a minimum grade of B- in all LDAR studio courses for credit toward the MLA degree. A student who receives a grade of C, D, or F in a required MLA studio must retake the course.

3. To receive the MLA degree, a student's cumulative grade point average (GPA) for all courses counting toward the 90 required credit hours must be 3.0 or higher. A student's cumulative GPA may drop below 3.0 during their time in the MLA program, but ultimately their cumulative GPA must be 3.0 or higher in order to graduate with the MLA degree.

4. Students who fail to meet a 3.0 cumulative GPA will be put on probation. After two semesters on probation a student will be subject to suspension.

5. Pass/fail courses grades will not be accepted for credit toward the MLA degree, unless the course is only offered on a pass/fail basis.

6. To participate in the Immersive Semester, students must be a good academic standing (GPA of a 3.0 or higher) and have a grade of B- or high in the previous two studio courses.

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‡ Students will take either LDAR 6745 **OR** LDAR 6740, depending on the Immersive Semester curriculum. Both are not required.

* Students are permitted to take a graduate-level introductory GIS course from a non-LDAR department and count it as an LDAR elective.

Master of Landscape Architecture Degree Sequencing

Students should take an average of 15 credit hours in the fall and spring. Electives may be taken in the summer when offered.

Year 1

Fall

	Credits	Class Type
LDAR 5501 Design Studio 1	3	seminar
LDAR 5510 Graphic Media in Landscape Architecture	3	seminar
LDAR 5521 History of Landscape Architecture	3	seminar
LDAR 5572 Landscape Ecology	3	seminar
LDAR 6641 LA Computer Applications	3	seminar
	15	

Spring

	Credits	Class Type
LDAR 5502 Design Studio 2	6	studio
LDAR 5532 Landform Manipulation	3	seminar
LDAR 6631 Constructions Materials and Methods	3	seminar
LDAR 6630 Site, Society, and Environment	3	seminar
	15	

Year 2

Fall

	Credits	Class Type
LDAR 5503 Design Studio 3	6	studio
LDAR 6670 Plants in Design	3	seminar
LDAR 6949 Research Methods	3	seminar
LDAR Elective	3	seminar
	15	

Spring

	Credits	Class Type
LDAR 6604/6605 Design Studio 4 & 5 (Vertical, 3 credits each)	6	vertical studio
LDAR 6620 LA Theory & Criticism	3	vertical studio
LDAR Elective	3	seminar
Open Elective	3	seminar
	15	

Year 3

Fall—Immersive Semester

	Credits	Class Type
LDAR 6706 Design Studio 6	4	studio
LDAR 6707 Design Studio 6 (Travel)	2	travel
LDAR 6740 Advanced History/ Theory **or** LDAR 6745 Advanced Media/ Technical	3	seminar
LDAR 6750 Professional Practice	3	seminar
LDAR Elective	3	seminar
	15	

Spring

	Credits	Class Type
LDAR 6607/6608 Design Studio 7 & 8 (Vertical, 3 credits each)	6	vertical studio
Open Elective	3	seminar
Open Elective	3	seminar
LDAR Elective	3	seminar
	15	