



## Master of Landscape Architecture Degree Advising

Name: \_\_\_\_\_ Student ID: \_\_\_\_\_

### Degree Requirements, 90 Hours

#### Core Requirements

##### *Design*

	<u>Hours</u>	<u>Semester</u>
LDAR 5501 Design Studio 1	3	_____
LDAR 5502 Design Studio 2	6	_____
LDAR 5503 Design Studio 3	6	_____
LDAR 6604 Design Studio 4 (vertical)	3	_____
LDAR 6605 Design Studio 5 (vertical)	3	_____
LDAR 6706 Immersive Design Studio 6	4	_____
LDAR 6707 Immersive Design Studio 6 (travel)	2	_____
LDAR 6607 Design Studio 7 (vertical)	3	_____
LDAR 6608 Design Studio 8 (vertical)	3	_____
LDAR 6951 Thesis (In Lieu of Studios 7/8)	6	_____

##### *History & Theory*

LDAR 5521 History of Landscape Architecture	3	_____
LDAR 6620 LA Theory & Criticism	3	_____
LDAR 6740 Immersive Advanced History/Theory***	3	_____
LDAR 6949 Research Methods	3	_____

##### *Site Works*

LDAR 5532 Landform Manipulation	3	_____
LDAR 5572 Ecology for Landscape Architects	3	_____
LDAR 6631 LA Construction Materials & Methods	3	_____
LDAR 6670 Plants in Design	3	_____

##### *Media*

LDAR 5510 Graphic Media in Landscape Architecture	3	_____
GEOG 5080/LDAR 5540 Introduction to GIS**	3	_____
LDAR 6641 LA Computer Applications	3	_____
LDAR 6745 Immersive Advanced Media/ Tech***	3	_____

##### *Critical Practice*

LDAR 6630 Site, Society, & Environment	3	_____
LDAR 6750 Immersive Professional Practice	3	_____

#### Elective Requirements

##### *LDAR Electives*

_____ LDAR Elective	3	_____
_____ LDAR Elective	3	_____
_____ LDAR Elective	3	_____

##### *Open Electives*

_____ Open Elective	3	_____
_____ Open Elective	3	_____
_____ Open Elective	3	_____

### MLA Grading/Course Policies

1. Students must maintain at least a 3.0 University of Colorado cumulative grade point average to remain in good standing. When a graduate student's cumulative GPA falls below a 3.0, the student and the department will be notified, and the student will be placed on academic probation.
2. Students are required to receive a grade of B- or better in all required MLA non-studio Core Requirement courses. A student who receives a grade of C, D, or F in a required MLA non-studio Core course must retake the course.
3. Students are required to receive a grade of C- or higher in all courses taken to fulfill Elective Requirements. Elective courses must be 5000-level graduate courses or above. A student who receives a grade of D or F in an elective course will not receive credit awarded toward the degree for the course.
4. A student who receives a C+ in a **studio** will be allowed to register for the subsequent studio. The student must earn a minimum grade of B in the subsequent studio to avoid having to repeat the studio in which the C+ was earned. A student receiving a grade of B- or lower in the subsequent studio will be required to retake the studio.
5. Pass/fail courses grades will not be accepted for credit toward the MLA degree, unless the course is only offered on a pass/fail basis.
6. To participate in the Immersive Semester, students must in good academic standing (GPA or a 3.00 or higher) and have a grade of B- or better in the previous two studio courses.

\*\*Students are permitted to take an LDAR elective course in place of GIS.

\*\*\*Students are required to take either LDAR 6740 or LDAR 6745, dependent upon which course is offered in conjunction with LDAR 6706/LDAR 6707 in the semester in which they register in the Immersive curriculum.

# Master of Landscape Architecture Degree Sequencing

Students should take an average of 15 credit hours in the fall and spring. Electives may be taken in the summer when offered.

## Year 1

<u>Fall</u>	<u>credits</u>	<u>class type</u>
LDAR 5501 Design Studio 1	3	seminar
LDAR 5510 Graphic Media in Landscape Architecture	3	seminar
LDAR 5521 History of Landscape Architecture	3	seminar
LDAR 5572 Landscape Ecology	3	seminar
LDAR 6641 LA Computer Applications	3	seminar
	<u>3</u>	
	15	

### Spring

LDAR 5502 Design Studio 2	6	studio
LDAR 5532 Landform Manipulation	3	seminar
LDAR 6620 LA Theory and Criticism	3	seminar
LDAR 6630 Site, Society, and Environment	3	seminar
	<u>3</u>	
	15	

## Year 2

### Fall

LDAR 5503 Design Studio 3	6	studio
LDAR 6670 Plants in Design	3	seminar
LDAR 6949 Research Methods	3	seminar
LDAR Elective	3	seminar
	<u>3</u>	
	15	

### Spring

LDAR 6604/6605 Design Studio 4 & 5 (Vertical, 3 credits each)	6	vertical studio
LDAR 6631 Constructions Materials and Methods	3	vertical studio
LDAR Elective <b>OR</b> GEOG 5080/LDAR 5040 Introduction to GIS	3	seminar
Open Elective	3	seminar
	<u>3</u>	
	15	

## Year 3

### Fall—Immersive Semester

LDAR 6706 Design Studio 6	4	studio
LDAR 6707 Design Studio 6 (Travel)	2	travel
LDAR 6740 Advanced History/ Theory <b>or</b> LDAR 6745 Advanced Media/ Technical	3	seminar
LDAR 6750 Professional Practice	3	seminar
LDAR Elective	3	seminar
	<u>3</u>	
	15	

### Spring

LDAR 6607/6608 Design Studio 7 & 8 (Vertical, 3 credits each)	6	vertical studio
<b>OR alternate:</b> LDAR 6951 Landscape Architecture Thesis (Dept. approval)	alt: 6	thesis
Open Elective	3	seminar
Open Elective	3	seminar
LDAR Elective	3	seminar
	<u>3</u>	
	15	