

Master of Landscape Architecture

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ Student ID:\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Degree Requirements, 90 Credit Hours**

**Course Credit Hours Sem/Grade**

*Design*

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| LDAR 5501 Design Studio 1 | | 3 | |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 5502 Design Studio 2 | | 6 | |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 5503 Design Studio 3 | | 6 | |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6604 Design Studio 4 (Vertical) | | 3 | |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6605 Design Studio 5 (Vertical) | | 3 | |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6706 *IMMERSIVE* Studio I | | 4 | |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6707 *IMMERSIVE* Studio II (Travel) | | 2 | |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6607 Design Studio 7 (Vertical) | | 3 | |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6608 Design Studio 8 (Vertical) | | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6951 Landscape Architecture Thesis (in lieu of Studios 7/8) | | 6 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| *History and Theory* |  |
| LDAR 5521 History of Landscape Architecture |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6620 LA Theory and Criticism |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6949 Research Methods |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6740 *IMMERSIVE* Advanced History/Theory\*\*    *Site Works* |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 5572 Landscape Ecology |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 5532 Landform Manipulation |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6631 LA Construction Materials and Methods |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6670 Plants in Design    *Media* |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 5510 Graphic Media in Landscape Architecture |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 5540 Introduction to GIS |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6641 LA Computer Applications |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6745 *IMMERSIVE* Advanced Media/Tech\*\*    *Critical Practice* |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6630 Site, Society, and Environment |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| LDAR 6750 *IMMERSIVE* LA Professional Practice    *MLA Electives* |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| \_\_\_\_\_\_\_\_ LDAR Elective |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| \_\_\_\_\_\_\_\_ LDAR Elective |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| \_\_\_\_\_\_\_\_ LDAR Elective    *General Electives* |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| \_\_\_\_\_\_\_\_ Open Elective |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| \_\_\_\_\_\_\_\_ Open Elective |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
| \_\_\_\_\_\_\_\_ Open Elective |  | 3 |  |  | \_\_\_\_\_\_\_\_\_\_\_ |
|  |  |  |  |  |  |

\*\*Students are required to take either LDAR 6740 or LDAR 6745, dependent upon which course is offered in conjunction with LDAR 6706/LDAR 6707 in the semester in which they register in the Immersive curriculum.

**Master of Landscape Architecture Degree Sequence**

*Students should take an average of 15 credit hours in the fall and spring. Electives may be taken in the summer when offered.*

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| --- | --- | --- |
| **Year 1** |  |  |
| **Fall** | **credits** | **class type** |
| LDAR 5510 Graphic Media in Landscape Architecture | 3 | seminar |
| LDAR 5521 History of Landscape Architecture | 3 | seminar |
| LDAR 5572 Landscape Ecology | 3 | seminar |
| LDAR 6631 LA Construction Materials and Methods | 3 | seminar |
| LDAR 6641 LA Computer Applications | 3 | seminar |
|  | 15 |  |
| **Spring** |  |  |
| LDAR 5500 Intro to Landscape Design Studio | 3 | studio |
| LDAR 5532 Landform Manipulation | 3 | seminar |
| LDAR 5540 Introduction to GIS | 3 | seminar |
| LDAR 6620 LA Theory and Criticism | 3 | seminar |
| LDAR 6630 Site, Society, and Environment | 3 | seminar |
|  | 15 |  |
| **Year 2** |  |  |
| **Fall** |  |  |
| LDAR 5502 Design Studio 2 | 6 | studio |
| LDAR 6670 Plants in Design | 3 | seminar |
| LDAR 6949 Research Methods | 3 | seminar |
| Elective | 3 | seminar |
|  | 15 |  |
| **Spring** |  |  |
| LDAR 5503 Design Studio 3 | 6 | studio |
| LDAR 6604/6605 Design Studio 4 & 5 (Vertical, 3 credits each) | 6 | vertical studio |
| Elective | 3 | seminar |
|  | 15 |  |
| **Year 3** |  |  |
| **Fall—Immersive Semester** |  |  |
| LDAR 6706 Design Studio 6 | 4 | studio |
| LDAR 6707 Design Studio 6 (Travel) | 2 | travel |
| LDAR 6740 Advanced History/ Theory **or** | 3 | seminar |
| LDAR 6745 Advanced Media/ Technical |  |  |
| LDAR 6750 Professional Practice | 3 | seminar |
| Elective | 3 | seminar |
|  | 15 |  |
| **Spring** |  |  |
| LDAR 6607/6608 Design Studio 7 & 8 (Vertical, 3 credits each) | 6 | Vertical studio |
| *alternate: LDAR 6951 Landscape Architecture Thesis (Dept. approval)* | *alt: 6* | thesis |
| 3 Electives | 9 | seminar |
|  | 15 |  |

**MLA Grade Policies:**

1. Students must maintain at least a 3.0 University of Colorado cumulative grade point average to remain in good standing. When a graduate student’s cumulative GPA falls below a 3.0, the student and the department will be notified and the student will be placed on academic probation.
2. Students are required to receive a grade of B- or better in all required MLA non-studio courses. A student who receives a grade of C, D, or F in a required MLA non-studio course must retake the course.
3. Students receiving a C+ in a **studio** will be allowed to register for the subsequent studio in the sequence. The student must earn a minimum grade of B in the subsequent studio to avoid having to repeat the studio in which the C+ was received. A student receiving a grade of B- or lower in that subsequent studio will be required to retake the studio.
4. All electives must be 5000 or 6000 graduate level courses.
5. To participate in the Immersive Semester you must be in good academic standing, and have a grade of B- or better in the previous two studio courses.